

GARFIELD COUNTY TOURISM PROFILE

County Indicator	2009	2010	2011	% Change 2010-2011	State Ranking
DEMOGRAPHIC					
Population	5,068	5,194	n/a		
Total Non-Ag Employment	2,256	2,375	n/a		
Non-Ag Avg Monthly Wage	\$2,122	\$2,200	n/a		
Per Capita Income	\$26,007	\$27,439	n/a		
Unemployment Rate*	10.1%	11.1%	n/a		
SPENDING & EMPLOYMENT					
Spending by Travelers**	\$64,376,106	\$72,604,423	\$82,274,388	13.3%	12
Travel & Tourism Related Employment	1,241	1,367	1,486	8.7%	12
TOURISM TAX REVENUES Local Tax Revenues from					
Traveler Spending**	\$3,373,653	\$3,797,261	\$4,339,162	14.3%	12
Transient Room Tax	\$1,106,964	\$1,152,762	\$1,152,728	0.0%	6
Restaurant Tax	\$168,137	\$176,301	\$188,040	6.7%	16
Retail Sales					
Gross Taxable Retail Sales	\$99,491,045	##########	##########	-0.8%	22
REGIONAL VISITATION COUNTS					
Glen Canyon N.R.A.	2,038,931	2,120,559	2,285,276	7.8%	
Zion N.P.	2,735,396	2,666,021	2,825,480	6.0%	
Bryce Canyon N.P.	1,216,376	1,285,490	1,296,000	0.8%	
Cedar Breaks N.M.	492,350	525,829	493,145	-6.2%	
Grand Staircase-Escalante N.M.	708,362	700,000	739,248	5.6%	
Capitol Reef N.P.	617,207	662,659	668,833	0.9%	
Kodachrome Basin S.P.	50,939	52,654	49,806	-5.4%	
Escalante S.P.	39,599	40,229	57,934	44.0%	
Anasazi S.P.	24,883	21,850	20,711	-5.2%	

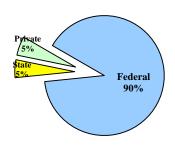
^{*} Several Counties have identical Unemployment Rates

r = revised

Land Ownership - 2011	No. of Acres	% Total
Total Acres in County	3,312,483	100.0%
Federal Government	2,983,878	90.1%
BLM	1,490,832	45.0%
US Forest Service	1,046,653	31.6%
National Park Service	446,393	13.5%
National Wildlife Service		
Other •		
State Government	159,730	4.8%
Utah State Parks & Recreation	1,309	0.0%
Utah State Wildlife Reserves	1,410	0.0%
State Trust Lands	157,011	4.7%
Other ••		
American Indian		
Private*	170,078	5.1%

[•] Includes Military and Bankhead Jones land

Land Ownership - 2011



^{**} GOPB methodology change for 2007 - 2008 calculations

^{*}May include some local government land

^{••} Includes State Sovereign and UDOT land

Garfield County Tourism Profile

